ETSO-C113 Date: 24.10.03

# European Aviation Safety Agency

## European Technical Standard Order

Subject: AIRBORNE MULTIPURPOSE ELECTRONIC DISPLAYS

#### 1 - Applicability

This ETSO gives the requirements which airborne multipurpose electronic displays that are manufactured on or after the date of this ETSO must meet in order to be identified with the applicable ETSO marking.

#### 2 - Procedures

2.1 - General

Applicable Procedures are detailed in CS-ETSO Subpart A.

2.2 - Specific

None.

#### 3 - Technical Conditions

3.1 - Basic

#### 3.1.1 - Minimum Performance Standard

Standards set forth in the SAE Aerospace Standard (AS) document: AS 8034 "Airborne Multipurpose Electronic Displays", dated December 30, 1982 as amended by this ETSO in particular, add the following information to paragraph 4.3.3 of AS 8034:

"the following depicts acceptable display colours related to their functional meaning for electronic display systems:

(a) Display feature should be colour coded as follows:

Warnings Red Flight envelope and system limits Red

Cautions, abnormal sources

Earth

Scales and associated figures

Engaged modes

Sky

Amber/Yellow

Tan/Brown

White,

Green

Cyan/Blue

(b) Precipitations and turbulence areas should be coded as follows:

Precipitation up to 4 millimeter per hour (mm/h) Green

" 4 -12 mm/h Amber/Yellow

" 12 -50 mm/h Red " above 50 mm/h Magenta

Turbulence White or Magenta

(c)Background colour (Grey or other shade) Background colour may be used to

enhancedisplay presentation

Colours must track brightness so that chrominance and relative chrominance separation are maintained as much as possible during day-night operations."

## 3.1.2 - Environmental Standard

See CS-ETSO Subpart A paragraph 2.1.

## 3.1.3 - Computer Software

See CS-ETSO Subpart A paragraph 2.2.

## 3.2 - Specific

None

## 4 - Marking

## 4.1 - General

Marking is detailed in CS-ETSO Subpart A paragraph 1.2.

## 4.2 - Specific

None

## **5 - Availability of Referenced Document**

See CS-ETSO Subpart A paragraph 3.